

# SUBJECTS AND COURSES

## COURSE DESCRIPTIONS - ART (ART)

### ART 100 Art Appreciation

This course is designed to help the student find personal meaning in works of art and develop a better understanding of the nature and validity of art. Emphasis is on the diversity of form and content in original artwork. Upon completion, students should understand the fundamentals of art, the materials used and have a basic overview of the history of art. **3 Credit Hours**

### ART 113 Drawing I

This course provides the opportunity to develop perceptual and technical skills in a variety of media. Emphasis is placed on communication through experimenting with composition, subject matter and technique. Upon completion, students should demonstrate and apply the fundamentals of art to various creative-drawing projects. **6 Credit Hours**

### ART 114 Drawing II

ART-113(Drawing I) with a grade of D or higher or ART-113(Drawing I) with a transfer-in grade of C or higher

This course advances the student's drawing skills in various art media. Emphasis is placed on communication through experimentation, composition, technique and personal expression. Upon completion, students should demonstrate creative drawing skills, the application of the fundamentals of art, and the communication of personal thoughts and feelings. **6 Credit Hours**

### ART 121 Two Dimensional Composition I

This course introduces the basic concepts of two-dimensional design. Topics include the elements and principles of design with emphasis on the arrangements and relationships among them. Upon completion, students should demonstrate an effective use of these elements and principles of design in creating two-dimensional compositions. **6 Credit Hours**

### ART 122 Art Composition II

ART-121(Two Dimensional Composition I) with a grade of D or higher or ART-121(Two Dimensional Composition I) with a transfer-in grade of C or higher

This course covers the theory and practice of composing two-dimensional images. Emphasis is placed on the relation between the basic elements and principles of design and their impact on the visual message. Upon completion, students should, through personal expression, demonstrate an effective use of these elements and principles of design in creating two-dimensional compositions. **6 Credit Hours**

### ART 127 Three-dimensional Composition

ART-113(Drawing I) with a grade of D or higher or ART-113(Drawing I) with a transfer-in grade of C or higher or ART-121(Two Dimensional Composition I) with a grade of D or higher or ART-121(Two Dimensional Composition I) with a transfer-in grade of C or higher

This course introduces art materials and principles of design that acquaint the beginner with the fundamentals of three-dimensional art. Emphasis is placed on the use of art fundamentals and the creative exploration of materials in constructing three-dimensional artworks. Upon completion, students should demonstrate basic technical skills and a personal awareness of the creative potential inherent in three-dimensional art forms. **6 Credit Hours**

### ART 203 Art History I

This course covers the chronological development of different forms of art, such as sculpture, painting and architecture. Emphasis is placed on history from the ancient period through the Renaissance. Upon completion, students should be able to communicate a knowledge of time period and chronological sequence including a knowledge of themes, styles, and of the impact of society on the arts. **3 Credit Hours**

### ART 204 Art History II

This course covers the chronological development of different forms of art, such as sculpture, painting and architecture. Emphasis is placed on history from the Baroque to the present. Upon completion, students should be able to communicate a knowledge of time period and chronological sequence including a knowledge of themes, styles and of the impact of society on the arts. **3 Credit Hours**

### ART 220 Intro to Computer Graphics

This course is designed to acquaint the student with the technology, vocabulary, and procedures used to produce artworks with computers. Emphasis is placed on the fundamentals of art, creativity, and the understanding of various graphic software. Upon completion, students should demonstrate a knowledge of computer graphics through production on a graphic program in a computer environment. **6 Credit Hours**

### ART 233 Painting I

This course is designed to introduce the student to fundamental painting processes and materials. Topics include art fundamentals, color theory, and composition. Upon completion, students should be able to demonstrate the fundamentals of art and discuss various approaches to the media and the creative processes associated with painting. **6 Credit Hours**